#### UniAGENT: Reduced Time-Expansion Graphs and Goal Decomposition in Sub-optimal Cooperative Path Finding\*

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# **Cooperative Path-Finding**

 a task to relocate agents to their goals in a non-colliding way

## **Reduced Time Expansion**

CPF **Σ**=(G=(V,E), {a<sub>1</sub>,a<sub>2</sub>}, α<sub>0</sub>, α<sub>+</sub>)



 solution of CPF corresponds to vertex disjoint paths in reduced time expansion graph rExp<sub>T</sub>
no extra constraint except disjointness
easy modeling as propositional satisfiability

- agents move over undirected graph
  - an agent can move to unoccupied vertex
    - CPF  $\Sigma = (G, \{a_1, a_2, a_3\}, \alpha_0, \alpha_+)$



### Motivation

rearranging containers
(agent = container)



- heavy traffic control (agent = car)
- data transfer planning (agent = data packet)



# **Reducing CPF to SAT**

- expand the graph modeling the environment over time
  - number of expansions *n* is specified
- encode relocation of agents through expanded graphs as a propositional formula *F(n)*

produces makespan sub-optimal solution

# **UniAGENT Solving**

- place agents to their goals one by one
  - build a separate CPF for each agent placement
- initial arrangements and goals differ little for single agent placement
  - small number of layers in  $\mathsf{rExp}_\mathsf{T}$  to reach solvability
  - small SAT instances to solve

#### Experiments

Average runtime | Grid 8×8 | 20% obstacles

• ask **SAT solver** whether *F(n)* is solvable



\* The full version of this paper entitled *Reduced Time-Expansion Graphs and Goal Decomposition for Solving Cooperative Path Finding Sub-optimally* was published at IJCAI 2015.



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